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Transacting the Cloud

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- Concepts & terminology
- Transactions in the Cloud
 - ACID
 - NoACID
- Questions

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What is a Cloud?

- public, private and hybrid clouds
- IaaS, PaaS, SaaS

- How is it payed for?
 - Pay as you go, pay for what you use
- How is it configured?
 - Abstraction layers are key

What is a Transaction?

- A structuring mechanism to provide a group of operations with common, shared properties.
- ACID transactions
 - Atomic, Consistent, Isolated, Durable
- NoACID transactions
 - Different properties for different use cases

ACID Transactions

- Traditional transaction model
 - XA protocol: TM, RMs, 2PC
- Widely supported
 - SQL databases and messaging systems
- Widely understood (more or less)
 - User API is simple
 - Characteristics are fairly intuitive

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ACID in the Cloud

- Used where traditional apps are run in the Cloud for economic efficiency
- Cloud = pay as you go, virtualized datacenter resources.
- Configuration must be carefully handled
 - Do you have sufficient control?
 - What are the cost implications?

Configuration & Control

- Shared resource managers
 - DBA policy and procedures
- Stateful nodes
 - Uniq identity, persistent storage
- Transaction recovery logs
 - Fast, fault tolerant storage

Isolation

- Dedicated resources
 - Or at least guaranteed QoS

- Pay for special consideration
 - e.g. hardware nodes with a SSD

Pay for what you use stop others using

Technology roadmap

- Pluggable Objectstore
 - Transactions logs don't have to go to disk
- Testing tools
 - Byteman for fault injection
- Best Practice
 - Guides and consultancy

ACID in the Cloud: Summary

- Specific environmental requirements
 - Are they achievable?
 - At what cost?
- Testing is hard
 - Isolation and fault injection
- Plan ahead
 - Even from the design stage

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NoACID Transactions

- Cloud environments have more varied Resource Managers
 - In-memory data grids, NoSQL stores, large scale HA.
- We need more varied transactions
 - Extended transaction models
 - Polyglot transactions
 - Heterogeneous RMs in transactions

Cloud Resource Managers

- In-memory data grids
 - Memory is the new disk
 - Cache, in-process or out of process
 - Varied transactional requirements
 - Distributed, replicated 'store of record' needs XA
 - 2PC involves interposition, potentially large fan-out.

Cloud Resource Managers

- NoSQL datastores
 - Transaction support varies by design
 - CAP, BASE
 - Apps have varied storage, tactically mixing SQL and NoSQL
 - Implies a need for heterogeneous resources in a single transaction
 - Keep your SQL and NoSQL stores in sync

Consistency Rationing

- Consistency requires blocking on node availability
- Reducing consistency is preferred to reducing availability / partition tolerance.
- Programmers must learn to treat immediate consistency as an expensive resource and code accordingly

Extended Transactions

- Business Activities
 - Non-ACID transaction model for coordinating more loosely coupled processes
- WS-BA defines state machine and protocol for distributed communication over WS
- Not natively supported by current RMs

Extended Transactions Roadmap

- *-BA
 - Decouple from Web Services transport
- BA Framework Annotations
 - @CompensatedBy(method= "foo")
 - Tied to state machine, not transport
 - Transactional workflow for POJOs
 - Individual steps may be ACID transactions

More Roadmap

- Delayed outcome handling
 - commit() is expensive, may take some time
 - Callback methods for outcome handling, state reconciliation
 - @CompensatedBy, @RollbackHander
- Non-ACID environments may require varying degrees of user supplied code
 - Reconciliation process is app specific

NoACID in the Cloud: Summary

- Mix and match varied transaction types, resource managers
- Trade-off immediate consistency for other desirable properties
- Be prepared to write code to assist the transaction system

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